# Social Network and Industrial Policy: Japan's Camphor Monopoly in Colonial Taiwan

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Simulation

#### Industrial Policies in East Asia

- East Asian economies are often described as successful cases of industrial policies (e.g. Amsden ,1989; Wade, 2004; more recently, Lane, 2022)
  - Choose a strategic industry (can be narrowly defined).
  - Determine how funds and resources are allocated between the firms (policy treatments).
  - Review performances of firms, and shift the resources towards the most productive firms (winners).
- Successful examples: TSMC, Korean Chaebols, Japanese conglomerates, China's semiconductor (?).

#### Industrial Policies in East Asia

- The winners are oftentimes come with strong **political connections**.
- Embedded Autonomy by Peter Evans (1995):
  - Connection with business people through a social network facilitates with authority's decision making.
- "Favoritism" towards the efficient.
- But why not favortisim towards connected?

### Research Questions

- How do we evaluate the performance of the visible hands when accounting for the role of connectivities?
  - Which firms recieve better policy treatments? The efficient or the connected?
  - How are these channels shape the configuration and outcome of industrial policies?
- More fundamentally, how to gague connectivity itself?
- The Camphor Monopoly System during Japanese Colonial Period in Taiwan might provide an answer.

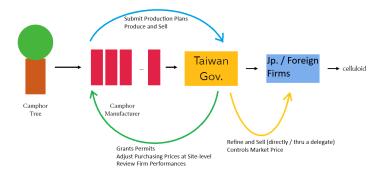
Simulation

### Why Camphor and Why Taiwan

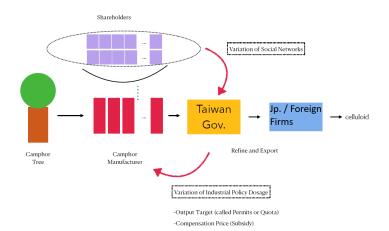
- Camphor was fundamental to produce *celluloid* (nitrocellulose).
- Camphor supply was mostly controlled by Japanese and mostly produced in Taiwan (80% and 60% of world market share, resp.).
  - Natural habitat of camphor trees were mainly under Japanese control.
  - Difficult to plant beyond natural habitat.
  - Artificial synthesis too costly before the end of WWI.
- Just imagine that you have all of the world's rare earth in your backyard.

## Camphor Monopoly System

- Camphor Monopoly System since 1899.
  - Government intervention to extract the profit.
  - A monopoly aspect for downstreams such as refining and retailing.
  - A monopsony aspect for upstream crude camphor during 1899-1918.
  - Detailed micro-level data for administration purpose.



#### Possible Role of Connection



### This paper

- Constructs firm-official social network then defines connectivity measurements based on historical news archive.
- Empirically identify the effect of connectivity on policy treatment received by firms.
- Builds a quantitative model that mimics the actual Camphor Monopoly System.
- Inspects the roles of the Peter Evans mechanism and favoritism on the government's financial goal via counterfactual simulation.

### Main Findings

- Empirical: Firms that better connect with the authority obtain more favorable compensations.
- Simulation: Peter Evans mechanism and favoritism coexist.
  - Non-monotonic effect of connection on productivity of firms.
  - Entry and exit of firms tend to improve the performance of the industry in generating government profit.
  - But the six largest firms (mainly Japanese) are assigned with too many locations and come with too low productivity in light of the model.

#### Establishment-Level Data

- Yearbook of Taiwan Governor-General Monopoly Bureau (臺湾総督府専売事業年報)
  - Firm-Location (establishment) level data (we take 1905-18).
  - Initial and final camphor stove, permits, and actual output of camphor by quality.
  - Quantity of material usage and revenue (compensation from authority) received (available after 1907).
  - Owner, prefecture, and list of production sites.
  - Some information in shareholder structure.
- Matsushida (松下芳三郎 1924), A Gazetter of Taiwan Camphor Monopoly, (臺湾 樟脳専売誌)
  - Provides labor expenditure for most firms during 1911-17.
- Suppliment wage rates and camphor price on downstream markets retreived from *Statistical Abstract of Taiwan Government-General* (台湾総督府統計書).
- PPI compiled by Wu (1996).

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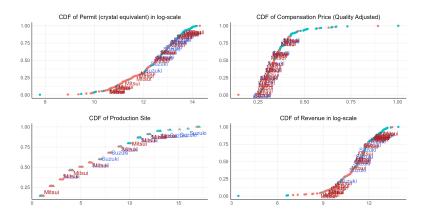
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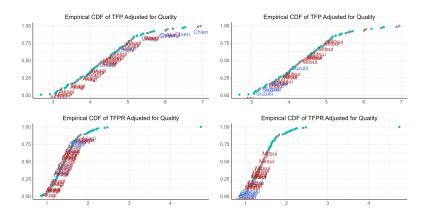
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Japanese 50% 
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#### Hanzhen Taiwan Daily News Archive (漢珍版台灣日日新報)

- Digital scan of Taiwan Daily News during 1898-1944, the Chinese Language Edition during 1905-11, and Taiwan News during 1896-97.
- Official gazette (think of CNA and Xinhua) and largely captures official opinion.
- News including activities of officials, entrepreneurs and VIPs, business and economy activities, government announcements, announcements from enterprises, interviews, and entertainment.
- Biased towards Japanese, but still a good amount of news about Taiwanese.



#### Other Data Sources

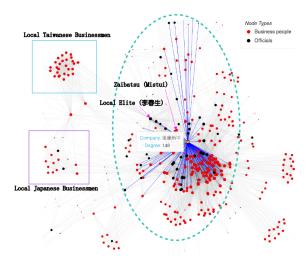
- Biographies for various information such as nobility titles, shareholding status, and interactions:
  - Including Japan Who's Who (人事興信録), Biographies of Gentries in Taiwan (台灣列紳傳), Biographies of Entrepreneurs in Taiwan (台湾實業家名鑑), and Hanzhen Biographies of People of Taiwan (漢珍台灣人物誌).
- Staff List of Taiwan Government-General (台湾総督府職員録)
   digitalized by Academia Sinica.
  - List of officials in the colonial government, from Governor-General to street-level officers.

#### Network and Social Distance

#### Idea to construct network:

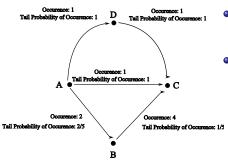
- Search the News Archive by names to retrieve news.
- 2 Consider all agents involved in the same news to be mutually connected in the same subnetwork.
- Join the subnetworks and accumulate year by year.
- 2700 unique news reports during 1896-1918 and about 700 are used; end up with about 2531 entities as of 1918.

### Example: Network in 1899



Data

### Network Distance Weighted by Occurrence



- But frequency of common exposure matters!
- Weight by the right-tail probability of frequency of edges.
  - Tail probability for AB is 2/5 since only two edges (AB and BC) in the network of 5 edges occur for at least twice.
  - Distance from A to C given by  $\overline{ABC} = 2/5 + 1/5 = 3/5$ .
- What we use to construct social distance.

- Official turnover is exogenous, but individuals could react against it due to private information.
- Identification strategy:
  - Classify individuals into identity groups by pre-determined ethnicity-nobility composition.
  - Look at how an average individual in an identity group link to an average official of a rank.
  - Firm heterogeneity determined by share of identity group.

Simulation

### **Identification Strategy**

- Shift-share-like construction with shock design
  - Rate of change in firm i's social distance to official group g in year t defined as

$$d_{i,t}^{g} \equiv \sum_{e} \underbrace{\omega_{i,e}}_{ ext{share}} \underbrace{\frac{d_{e,t+1}^{g} - d_{e,t}^{g}}{d_{e,t}^{g}}}_{ ext{shift}}$$

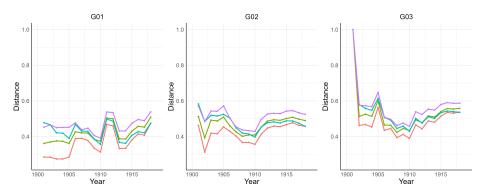
- $d_e^g$  is the social distance between identity group e and official rank g;  $\omega_{i,e}$  is the fraction of group e in firm i.
- The shift part eliminates linear time-invariant factors.
- Variations in the shift part come from turnover of officials, and are largely irrelevant to firms and businessmen.

Data

#### Four identity groups:

- Japanese Nobilities: Shizoku, Kazouku, Royal Family, etc. Basically Samurai's offsprings.
- Ordinary Japanese.
- Local Taiwanese Assistants (LTA): Taiwanese who obtained councilors (参事) or local heads (街庄區長) positions from Japanese before 1904.
  - Japanese entitle influential local elites with previlledges to counter organized resistance (1895-1902) in earlier years.
  - Influence of local elites come from their history and is irrelevant to Japan's arrival.
  - More about given than earned.
- Ordinary Taiwanese.

- Classify officials in the Government-General into three groups by referring to the List of Staffs
  - G01: Governor-General (總督), Director of Internal Affair (民政部/局長) or equivalent.
  - G02: Secretaries of Government-General (總督府官房秘書), Directors of Sections under the Department of Internal Affairs (1896–1901), Directors of Agencies under the Bureau of Internal Affairs (1902–1918), Directors of Camphor Monopoly Bureau, Salt Monopoly Bureau (1900–1901), Director of Monopoly Bureau (專賣局長, 1902–1918), and Directors of their Sections and Branches or equivalent.
  - G03: Managers of Sections under the Bureau of Internal Affairs and its agencies (1902–1918).



Group - Japan Noble - Japan Ordinary - Taiwan Local Assistant - Taiwan Ordinary

Data

### Identification Strategy: Recenter

- Systematic effect due to non-random treatments between groups?
  - A firm composed of more Japanese noblemen may still receive better treatment than the other firm with the same  $\dot{d}_{i,t}^g$ .
  - If yes, these firms still secure good treatments even if officials are randomly replaced.
- Tackle with the Recentered Shift-Share approach by Borusyak and Hull (2023).

### Specification

Regression

$$\dot{p}_{i,l,t} = \begin{cases} \beta_0 + \sum_g \beta_g \dot{d}_{i,t}^g + \gamma \mathbf{X} + \textit{Year}_t + \textit{Prefecture}_l & \text{original} \\ \beta_0 + \sum_g \beta_g \dot{d}_{i,t}^{g,rc} + \mu_{i,t}^g + \gamma \mathbf{X} + \textit{Year}_t + \textit{Prefecture}_l & \text{recentered} \end{cases}$$

- $\dot{p}_{i,l,t}$  is firm-location-year (i,l,t) compensation price.
  - Also inspect effects on quota and productivity in the paper...
- Change in social distance  $\dot{d}_{i,t}^g$  is at firm-year level.
- X is a vector of firm-year-level current year controls: fraction of Japanese shareholders, dummies for officially owned firms, private-owned firm based in Japan mainland, subcontractor of Monopoly Bureau.

### Estimation Results: Compensation Price

	(1)	(2)	(3)	(4)	(5)	(6)	(7)	(8)
$\dot{d}_{i,t}^{G01} / \dot{d}_{i,t}^{G01,rc}$	-0.018	-0.025	-0.011	-0.001	-3.877***	-3.818***	-3.823***	-3.733***
	(0.043)	(0.041)	(0.043)	(0.046)	(0.898)	(0.884)	(0.947)	(0.872)
$\mu_{i,t}^{G01}$					-0.087*	-0.094**	-0.094**	-0.083**
					(0.045)	(0.041)	(0.038)	(0.042)
$\dot{d}_{i,t}^{G02}$ / $\dot{d}_{i,t}^{G02,rc}$	-0.740***	-0.756***	-0.835***	-0.810***	9.814	9.670	12.456	12.062
	(0.157)	(0.154)	(0.163)	(0.164)	(9.496)	(9.768)	(10.007)	(11.095)
$\mu_{i,t}^{G02}$					-0.780***	-0.798***	-0.893***	-0.867***
					(0.156)	(0.154)	(0.170)	(0.170)
$\dot{d}_{i,t}^{G03}$ / $\dot{d}_{i,t}^{G03,rc}$	-0.360**	-0.364***	-0.354***	-0.346**	-0.802	-0.815	-7.147	-7.430
	(0.141)	(0.137)	(0.130)	(0.134)	(6.821)	(7.080)	(7.961)	(8.260)
$\mu_{i,t}^{G03}$					-0.356*	-0.360*	-0.286	-0.275
					(0.188)	(0.186)	(0.173)	(0.184)
Х		Yes	Yes	Yes		Yes	Yes	Yes
Time Trend			Yes	Yes			Yes	Yes
Prefecture FE				Yes				Yes
Observations	207	207	207	207	207	207	207	207

HC3 robust standard errors in parentheses, \* p < 0.10, \*\* p < 0.05, \*\*\* p < 0.01

### Takeaway

Data

- Better connected firms gets higher compensation prices:
  - An increase in connectivity to G01 ( $\dot{d}_{i,t}^{G01,rc}$ ) by one s.d. (1.2%) leads to a growth in compensation price by  $1.2\% \times 3.733 \approx 4.480\%$ .

Simulation

- Including all connectivity variables still yields similar results.
- (Not presented) Connection leads to higher quota via the systematic component, but no obvious effect on productivity.

Simulation

#### Model Outline

What we want to capture in the reality:

- Monopoly to the final market.
- Monopoly Bureau assigns firms to production sites.
- Monopoly Bureau buys intermediate goods from firms at the compensation prices.
- Firms are heterogeneous in production efficiency and connectivity.
- Monopoly Bureau is supposed to maximizes its profit by selecting suitable firms as claimed.

#### Model Outline

- **1** A firm's connection determines authority's **bargaining power**  $\beta_i$  against it.
  - The authority gets  $\beta\pi$  while the firm gets  $(1-\beta)\pi$ ,  $\beta\in(0,1)$ .
  - ullet  $\pi$  is the profit by charging a monopolistic price to the downstream.
- **2** A firm exerts **efforts**  $\varphi_0$  **in improving productivity**.
  - Depends on  $\beta$ , and affects  $\pi$ .
  - Realized productivity depends on effort and luck.
- **3** Given  $\{\beta, \varphi_0\}$  the authority chooses the firm that yields the highest  $\beta\pi$ .
  - Discrete choice model, yields the winning rates r for each firm.
  - Government profit rate  $\iota$  can also be computed.

#### Model Outline

• In reality the total rent  $\pi$  is distributed as

$$\pi_{i} = \underbrace{\left(p - p_{m,i}\right)q_{i}}_{\text{government}} + \underbrace{p_{m,i}q_{i} - k\left(q_{i}\right)}_{\text{firm}}.$$

Simulation

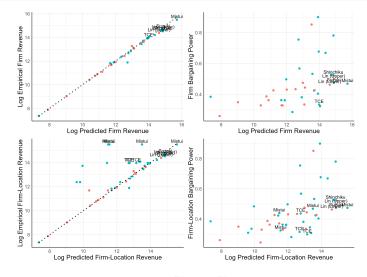
Our approach approximates the reality by having

$$\beta_i \equiv \frac{\left(p - p_{m,i}\right) q_i}{pq_i - k\left(q_i\right)} \in \left(0, 1\right),$$

thus better connection ensues profits shifted to firms

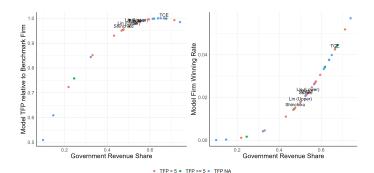
•  $\beta_i$  can be calibrated using the **estimated connectivity effect on** compensation price.

### Revenue and Bargaining Power

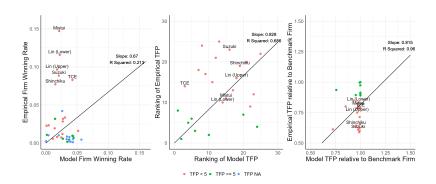


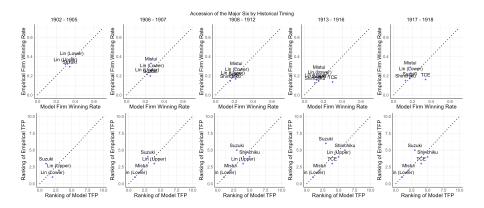
Japanese 50% Japanese 50%+

#### **Pooled Simulations**



#### **Pooled Simulations**





### Role of Major Six

Data

- Allocations highly aligned with empirical observation.
- improve by entry and exit of firms.

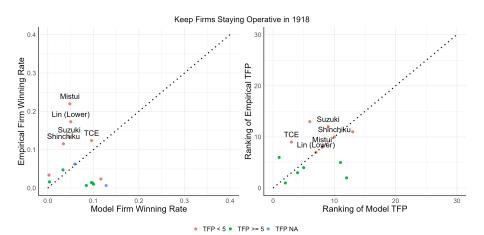
Profit rates are highly similar to reality (35%) and almost always

- Accession by Mitsui in 1906 raised the profit rate from 37% to 37.2%
- Accession by Shinchiku Camphor Manufacturing (the least efficient firm) in 1908 reduces the profit rate to 36.6%.
- Akaji Hatsutaro boosts the profit rate to 39.2%.
- Akaji's merger to Upper Lin Clan raises the profit rate further up to 39.8%.
- Keep the efficient even among the more favored firms.

#### Performance after 1918

- Monopoly Bureau merged all surviving firms in 1918 into one single private-owned enterprise (Taiwan Camphor Joint-Stock Company 臺 灣製脳株式会社).
  - Claims to improve production efficiency against increased market challenges such as synthetic camphor.
  - Ownership determined by operation size prior to the merger.
  - Akaji Hatsutaro becomes the main decision maker until the fully nationalization event in 1933.

#### Performance after 1918



#### Performance after 1918

- Compared with the pooled simulation:
  - The least efficient firms are kicked out.
  - Profit rate increased from 42% to 44%.
- The authority had good taste in selecting firms, but not very efficient in allocating resources among the selected.

### Summarizing Simulations

- Adherence to industrial / financial goal
  - Allocation positively associates with performance.
  - Entry and exit (controlled by the authority) raise the authority's profit rate.
- Favoritism
  - Major Six is taking too much in terms of allocation.
  - Profit rate similar to the real world implies that the system is mostly about the Major Six.

### Concluding Remarks

- Role of intersectoral linkages
  - Possibly explains the prioritization towards the Major Six.
  - Micro-level data for downstream markets might be available from Monopoly Bureau's Korea branch and Japan headquarter.
  - Tradeflow of camphor and related intermediate and final products.
  - Need International IO Tables way before Leontief.
  - But then the model should generate even higher profit rate than empirically observed.
- China's rare earth industry may be the modern counterpart.