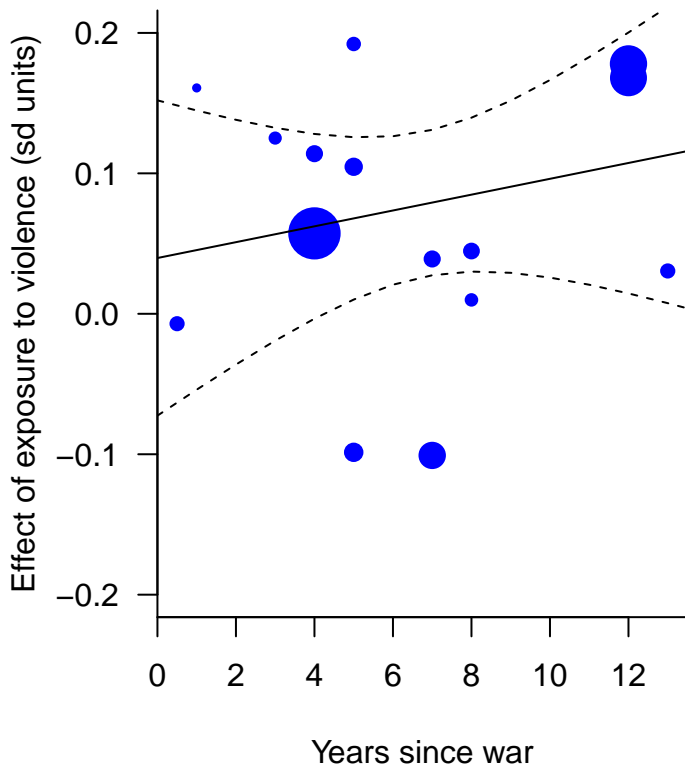


**A. Persistence
(random effects)**



**B. War vs. crime violence
(random effects)**

