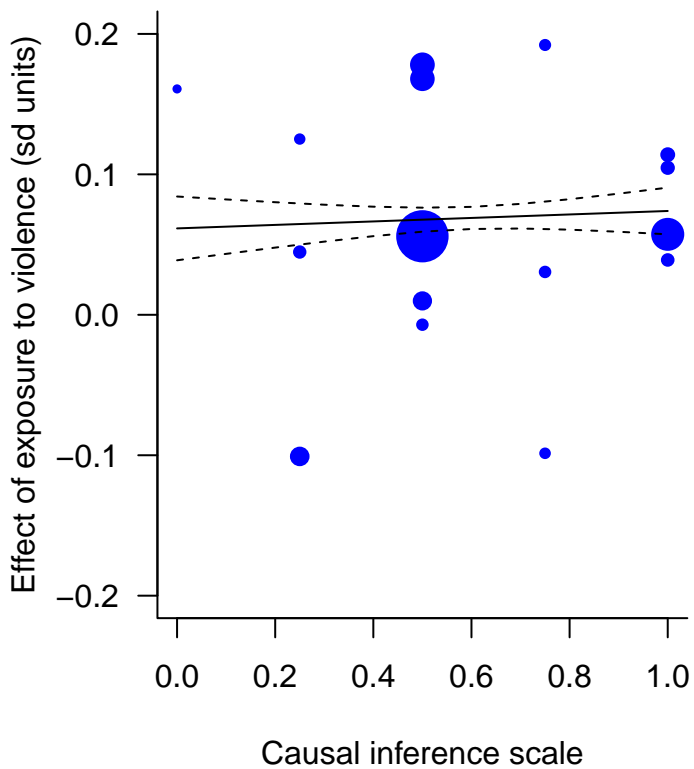


Fixed Effects Model



Random Effects Model

